Name: Lt. Karl David
Player: Bryan Stephens

Val	Char	Roll	Base	Cost	Max	Pts.
15	STR	12 -	10	1	20	5
18	DEX	13 -	10	3	20	24
12	CON	11 -	10	2	20	4
12	BODY	11 -	10	2	20	4
18	INT	13 -	10	1	20	8
11	EGO	11 -	10	2	20	2
15	PRE	12 -	10	1	20	5
14	COM	12 -	10	0.5	20	2
8	PD	(STR/5)	3	1	8	5
5	ED	(CON/5)	2	1	8	3
4	SPD	(1+DEX/10)	2.8	10	4	12
5	REC	(STR/5)+(CON/5)	5	2	10	0
24	END	(CONx2)	24	0.5	50	0
26	STUN	(BODY)+ (STR/2)+(CON/2)	26	1	45	0
				Characteristic Cost:		**74**

Movement		Description			
Run	6	Race	Human		
Swim:	2	Height	6'	Gender	M
Jump(L):	3	Weight	175	Age	35
Jump(H):	1.5				

Ship Officer Placement: +1 General Systems Ops (2). Rest in Green Command in red Seniority Points in orange, Personal Interest Skills in Purple

Star Fleet Information		
Rank	Lieutenant JG (Officer)	
Service Division	Comand: Ship Officer	
Branch	Navy	
Seniority	35	
Background	6-	

Pts.	Skill /Talent / Perk / Power	Lvls	End	Roll
	Star Fleet Package			
1	TF: Shuttle			
1	WF: Energy Arms			
2	WF: Zero Gravity Combat			
3	+1 w/ Block, Punch. Kick			
5	General Systems Operations	+2		14-
1	SysFam: Transporters			14-
1	SysFam: Field Equipment			14-
1	SysFam: Damage Control			14-
1	Familiarity: First Aid			
4	KS: Star Fleet Regulations	+2		14-
	& Operations			
0	Home Culture			
0	English			
0	Home Language (if any)			
1	SysFam: Shields			14-
1	SysFam: Ship's Weapons			14-
1	SysFam: Sensor Systems			14-
1	Transport Familiarity: Fighter			
3	Combat Pilot: Helm			14-
3	Trading			12-
16	Marital Arts: Boxing			
2	SysFam: Warp Drives			15-
3	SysFam: Impluse Drives			16-
2	SysFam: Life Support			15-
3	Mechanics			13-
3	Electronics			13-
3	Computer Programming			13-
3	Security Systems			13-
3	Demolitions			13-
3	Stealth			13-
5	1d6 luck			
5	Martial Damage Class			
2	+1 with Cbt. Pilot			
1	WF: Cestus			
4	KS: Ancient Greec			13-

Pts.	Skill /Talent / Perk / Power	Lvls	End	Roll

Disadvantages	Base	75	+Pts.
Star Fleet			
Personal Interest Points			5
Social Lim: Subject to orders			20
Seniority Points			7
Other			
Hunted: Klingon Empire 8-			10
(As powerful, Lim. Area, NCI)			
Watched: Adm. Billingsly 8-			15
(stemming from that Casino Incident)			
(More powerful, NCI, Easy for Admerial to find)			
Psy Lim: Show off (commen, Irr)			10
Psy Lime: Overconfident (common, str)			15
1d6 Unluck			5

Experience			
0	**Disadvantages Total:**	162	88 **:Skill / Talent / Perk / Power Cost**
	Experience Spent:	0	74 **+Characteristics Cost**
	Total Cost:	162	162 **=Total Cost**

Page One